

**INSTITUT SAINS MATEMATIK
UNIVERSITI MALAYA
SIRI KOLOKIUUM**

- Tajuk:** VR Display Facilities at the UM Virtual Reality Centre
- Penceramah :** Adam Eppendahl
Faculty of Computer Science & Information Technology
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- Tarikh :** 20 Februari 2008 (Rabu)
Masa : 3.00 pm – 4:00 pm
- Tempat :** MM3, INSTITUT SAINS MATEMATIK

Abstract

A virtual reality (VR) display provides more than a stereo 3D view of computed objects. It also allows the viewer to move around and look at the object from different angles, as if it were floating in real space, and to manipulate the object directly in 3D. Do you know a mathematical object or have data that might be nice to look at in this way? It is surprisingly easy write a little code and play with your object in VR. The UM VR Centre aims to help you do this without specialized knowledge of graphics programming.

SEMUA DIJEMPUT HADIR